



Course Specification

(Bachelor)

Course Title:	Computer Organization & Architecture
Course Code:	211 CNET-3
Program:	Bachelor in Computer and Network Engineering
Department:	Electrical and Electronics Engineering
College:	College of Engineering and Computer Science
Institution:	Jazan University
Version:	13
Last Revision Date:	22 May 2024

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A. General information about the course:

1. Course Identification

1. Credit hours: (3)					
2. Course type					
A.	<input type="checkbox"/> University	<input type="checkbox"/> College	<input checked="" type="checkbox"/> Department	<input type="checkbox"/> Track	<input type="checkbox"/> Others
B.	<input checked="" type="checkbox"/> Required			<input type="checkbox"/> Elective	
3. Level/year at which this course is offered: (Level 3 /Year 2)					
4. Course General Description:					
<p>This course is about the structure and basic function of computers. Its purpose is to present, as clearly and completely as possible, the nature and characteristics of modern-day computer systems. This course covers all aspects of computer, from the underlying integrated circuit technology used to construct computer components, to the increasing use of parallel organization concepts. This course also focuses on different elements of Computer Organization and Major components which include processor, memory, I/O, control unit, registers, ALU, discussion of cloud computing and instruction execution unit. This course will introduce the core concepts of operating systems, such as processes and threads, scheduling, synchronization, memory management, file systems, input and output device management and security.</p>					
5. Pre-requirements for this course (if any):					
None					
6. Co-requisites for this course (if any):					
None					
7. Course Main Objective(s):					
<ol style="list-style-type: none"> 1. Analyze and understand the architecture and organization of computing systems and electronic computer. 2. Provide an introduction to computer processor and memory architectures, and to the design of personal computer systems 3. Describe basics of cloud computing and point-to-point interconnection. 4. Examine the major components of a computer and their interconnections, with both each other and the outside world. 5. Differentiate different types of newer Non-Volatile Solid state memories. 6. Study the program execution, instruction format and instruction cycle. 7. Measure various internal architectures and organizations of the processor. 8. Provide an understanding of the architectural features of modern high performance computers. 					



9. Understand the fundamentals of Operating Systems and the main components of an OS & their functions.
10. Understand the working of an OS as a resource manager, file system manager, Process manager, memory manager and I/O manager and methods used to implement the different parts of OS.

2. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	60	100%
2	E-learning	-	-
3	Hybrid <ul style="list-style-type: none"> Traditional classroom E-learning 	-	-
4	Distance learning	-	-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	26
2.	Laboratory/Studio	26
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	8
Total		60

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and understanding			
1.1	Explain the various concepts related with evolution of computers and technologies involved.	K1	Visual & Verbal [Lectures / Presentations]	Assignment -1 Midterm Exam Final Exam
1.2	Explain various designing concepts and criteria for performance evaluation for processors.	K2	Visual & Verbal [Lectures / Presentations]	Assignment -1 Midterm Exam Final Exam





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.3	Describe various components, functions and interconnection structure and I/O module techniques of a computer system based on latest trends.	K3	Visual & Verbal [Lectures / Presentations]	Midterm Exam Assignment -2 Final Exam
2.0	Skills			
2.1	Analyze various memory storage and access techniques based on performance criteria.	S5	Visual & Verbal [Lectures / Presentations]	Assignment -2 Final Exam
2.2	Demonstrate different page replacement algorithms based on page fault calculations.	S2	Visual & Verbal [Lectures / Presentations]	Assignment -2 Final Exam
2.3	Apply programs based on various microprocessor concepts in Assembly language.	S2	Visual & Verbal [Lectures / Presentations]	Assignment -2 Final Exam
3.0	Values, autonomy, and responsibility			
3.1	Function to work as a team member and take responsibility for successful completion of group assignment.	V1	Visual & Practical Presentations	Lab Exam

C. Course Content

No	List of Topics	Contact Hours
1.	Chapter1-Introduction To Computer Organization & Architecture <ul style="list-style-type: none"> • Introduction to computer Organization and Architecture • Structure and function • Structural components of computer • History and generations of computers • Moore's Law and consequences of it. • General and Expanded structure of computers • IAS Memory formats and structure of IAS computer • Cloud Computing (Basic concepts, Cloud Services (SaaS,IaaS,PaaS) 	4T + 4P
2.	Chapter 2-Computer functions and interconnections <ul style="list-style-type: none"> • Computer components • Instruction fetch and execute • Interrupts 	6T + 6P





	<ul style="list-style-type: none"> • Multiple Interrupts • Interrupt Instruction Cycle • Interconnection building • Bus Interconnection • QPI • Point-to-point interconnect 	
3.	Chapter3 -Cache memory <ul style="list-style-type: none"> • Computer Memory System • Characteristics of memory system • Memory hierarchy • Characteristics of memory hierarchy • Cache memory principles • Elements of cache design • Cache memory Mapping • Replacement algorithms • High performance computing • Cache organization 	6T + 6P
4.	Chapter-4- Internal memory <ul style="list-style-type: none"> • Semiconductor main memory • Semiconductor main memory • Main Memory Cell Organization • Semiconductor memory types • RAM • DRAM and SRAM • ROM • Types of ROM • DDR DRAM • Newer Non-Volatile Solid state memory 	4T + 4P
5.	Chapter 5-External memory <ul style="list-style-type: none"> • Magnetic disc • Data organization and formatting • Disk performances • Raid • Different RAID levels • RAID comparison • Optical storages • Solid state drives 	2T + 2P
6.	Chapter6- Input-output <ul style="list-style-type: none"> • Peripheral devices • Input-Output Technique • Programmed I/O • Interrupt driven I/O • Direct memory access • DMA Operation 	4T + 4P





	<ul style="list-style-type: none"> I/O modules External Interconnection standards 	
7.	Final Exam	4T+4P
Total		60

Study Topics

- History and generations of computers
- General and Expanded structure of computers
- Interrupts
- QPI
- Computer Memory System
- Replacement algorithms
- Semiconductor memory types
- Disk performances
- Input –output Techniques
- I/O hardware, Application I/O interface.
- Wireless Network Protocols and Implementing security defenses.
- Basics of network services associated with windows server operating systems.

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Assignment-1	5 th week	10%
2.	Midterm Exam	7 th -8 th week	20%
3.	Assignment-2	11 th week	10%
4.	Lab Exam	13 th week	20%
5.	Final Exam	14 th week	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources

Essential References	William Stallings, “ Computer Organization and Architecture-Designing for Performance ”, Pearson Publication, 10 th edition, 2016, ISBN-13 978-0134101613
Supportive References	M. Morris R. Mano, “Computer System - Modern Computer Architecture and Organization Learn x86, ARM, and RISC-V architectures and the design of smartphones, PCs, and cloud servers” by Jim ledin, Edition (April 30, 2020), Packt Publication.
Electronic Materials	http://williamstallings.com/ComputerOrganization/





Other Learning Materials	Emulator emu8086

2. Required Facilities and equipment

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Classroom and Lab equipped with workstation Computers and Seating Capacity for 30-40 students along with projectors.
Technology equipment (projector, smart board, software)	The practical should be placed in a lab with the following requirements: <ul style="list-style-type: none"> • Computer connected to projector. • 30-40workstations • emu8086 software
Other equipment (depending on the nature of the specialty)	--

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students	Course evaluation survey form
Effectiveness of Students assessment	Students	Course evaluation survey form
Quality of learning resources	Track leaders	Review meetings and star rating with suggestions for further modification and improvements
The extent to which CLOs have been achieved	Course Teachers / QAU	CLO assessment template that is further verified at course
Other		

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify))

Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DEPARTMENT COUNCIL
REFERENCE NO.	ENGCSSEE2411
DATE	10/10/24

