



Course Specifications

Course Title:	Textile Printing Design Studio II
Course Code:	326AAD-4
Program:	Bachelor in Applied Arts
Department:	Applied Arts
College:	Faculty of Architecture & Design
Institution:	Jazan University

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A. Course Identification

1. Credit hours: 4H
2. Course type
a. University <input type="checkbox"/> College <input type="checkbox"/> Department <input checked="" type="checkbox"/> Others <input type="checkbox"/>
b. Required <input checked="" type="checkbox"/> Elective <input type="checkbox"/>
3. Level/year at which this course is offered: level 6 / Third year
4. Pre-requisites for this course (if any): Studio textile printing (1)- 311AAD
5. Co-requisites for this course (if any): NONE

6. Mode of Instruction (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom -practical	8	100%
2	Blended	×	0%
3	E-learning	×	0%
4	Correspondence	×	0%
5	Other	×	0%

7. Actual Learning Hours (based on academic semester)

No	Activity	Learning Hours
Contact Hours		
1	Lecture	0
2	Laboratory/Studio	8×15=120
3	Tutorial	0
4	Others (specify) Assessment 1 Final Examination (Practical) - 4 hours)	4
	Total	124
Other Learning Hours*		
1	Study	3×15=45
2	Assignments 2 Mid Term Examination (1 hour) 1 Final Examination (Practical - 1hour)	2
3	Library Research for designs (30 min)	1.5 hours
4	Projects/Research Essays/Theses	0
5	Others (specify)	0
	Total	46.5

* The length of time that a learner takes to complete learning activities that lead to achievement of course learning outcomes, such as study time, homework assignments, projects, preparing presentations, library times

B. Course Objectives and Learning Outcomes

1. Course Description

• This course focuses on the study of aesthetic values and Islamic Fine Arts and the technical elements of different civilizations and utilized in innovative designs printed textile furnishing fabrics.

2. Course Main Objective

This course aims to study the elements and motifs of different civilizations and analyze the artistic values of the cultural heritage as a source for the design of printed textiles, through discuss the relationship between motifs basics and textile printing design and also to develop a student's ability to deal with design elements to create a printable designs inspired by heritage and using them in a contemporary.

3. Course Learning Outcomes

CLOs		Aligned PLOs
1	Knowledge:	
1.1	Identify the aesthetics of the artistic elements of ancient civilizations and their values.	K1
1.2	Demonstrate the basics and rules of repetition to prepare textile design configurations.	K2
2	Skills :	
2.1	Illustrate the design idea and its functional purpose	S1
2.2	Differentiate the methodologies for textile printing design in line with the design function.	S1
2.3	Operate the computer to show the design with modeling methods.	S3
2.4	Investigate the design elements of ancient civilizations and their diverse aesthetic values as a source of contemporary furnishings	S1
3	Competence:	
3.1	Create the design ideas to solve the problem according to the foundations of textile printing and design methodology	C3
3.2	Display potentials for professional values and ethical behaviors needed for leadership in Textile printing design field .	C2
3.3	Demonstrate the potential for management of complex technical or activities with the related of textile printing professional disciplines	C5

C. Course Content

No	List of Topics	Contact Hours
1	Identification of motifs and artistic elements of ancient civilizations.	4
2	Identify the motifs and the technical elements of Islamic civilization-the Far East	4
3	Inspire design elements of decoration and technical elements of the cultural heritage..	4
4	Decorative Analysis and Abstraction of Design Elements	4
5	Design configure for furnishing fabrics as Curtains.	8
6	Design (1) fabric curtains - artistic analysis and geometric for design -modeling- mirages by Photoshop	20
7	Design configure for continuous furnishing fabrics.	8
8	Design (2) furnishing fabrics - artistic analysis and geometric for design - modeling- mirages- matching by Photoshop	20
9	Design configure for printed fabrics as sheet bed fabrics with the character of geometrical	8
10	Design (3) sheet bed fabrics - with annotative geometric shapes -matching- mirages- modeling.	20
11	Preparing an exhibition for student designs and the final design evaluation.	4
12	revision	8
13	exams(midterm1-midterm2)	8
Total		120

D. Teaching and Assessment

1. Alignment of Course Learning Outcomes with Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Teaching Strategies	Assessment Methods
1.0	Knowledge		
1.1	Identify the aesthetics of the artistic elements of ancient civilizations and their values.	- Lectures. - Discussions. - Brainstorming. - Open debate.-	- direct method (objective test) by Test specification table.
1.2	Demonstrate the basics and rules of repetition to prepare textile design configurations.		
2.0	Skills		
2.1	Illustrate the design idea and its functional purpose	- Brainstorming. - Self-education - Studio practice - Practical	- Designs assessment - Direct method (objective test) by Test specification table.
2.2	Differentiate the methodologies for textile printing design in line with the design function.		
2.3	Operate the computer to show the design with modeling methods.		
2.4	investigate the design elements of ancient civilizations and their diverse aesthetic values as a source of contemporary furnishings		
3.0	Competence		
3.1	Create the design ideas to solve the problem according to the foundations of textile printing and design methodology	- Presentations. - Open debate. - Cooperative education. - Peer Education	- Designs assessment
3.2	Display potentials for professional values and ethical behaviors needed for leadership in Textile printing design field .		
3.3	Demonstrate the potential for management of complex technical or activities with the related of textile printing professional disciplines		

2. Assessment Tasks for Students

#	Assessment task*	Week Due	Percentage of Total Assessment Score
1	Design (1) curtain fabrics - artistic analysis and geometric for design - modeling- mirages- matching by Photoshop	2-5	15%
2	Design (2) furnishing fabrics - artistic analysis and geometric for design - modeling- mirages- matching by Photoshop	6-8	15%
3	Test midterm 1	6	10%
4	Design (3) sheet bed fabrics - with annotative geometric shapes - artistic analysis and geometric for design - modeling- mirages- matching by Photoshop	9-12	10%
5	Test midterm 2	13	10%
6	Final exam	End of the Semester	40%

*Assessment task (i.e., written test, oral test, oral presentation, group project, essay, etc.)

E. Student Academic Counseling and Support

Arrangements for availability of faculty and teaching staff for individual student consultations and academic advice :

- Individual consultations and academic advice is supposed to allocate a minimum of 6 hour per week
- Tutorial for weak students is supposed to allocate a minimum of 4 hour per week

F. Learning Resources and Facilities

1. Learning Resources

Required Textbooks	Henri Stierlin : “ The Cultural History of the ARABS. London, Aurum Press
Essential References Materials	<ol style="list-style-type: none"> 1. Thomas Monroe: development in the arts, translation Abdul Aziz, Javed and others, the Egyptian General Book Authority, Cairo, 1972 2. Wong Wucius, Principles of Three Dimensional Design, Van Nostrad Reinhold Co., NY, 1977. 3. Peter. Tom and Sue Goodmen, Manual of Graphic Techniques, Charles Scribner’s sons, New York, 1983..
Electronic Materials	Many Web Sites according to course topics: - https://www.ward2u.com/showthread.php?t=576 - https://search.mandumah.com/Record/67736 - https://arabic.alibaba.com/product-detail/textiles-2015-new-design-african-print-cotton-fabric-60239351487.html
Other Learning Materials	- Photoshop program - Ramsete III program

2. Facilities Required

Item	Resources
Accommodation (Classrooms, laboratories, demonstration rooms/labs, etc.)	Classrooms containing 30 tables for Engineering Drawing & 30 chairs
Technology Resources (AV, data show, Smart Board, software, etc.)	- 1 Projector - 1 laptop.
Other Resources (Specify, e.g. if specific laboratory equipment is required, list requirements or attach a list)	Not required

G. Course Quality Evaluation

Evaluation Areas/Issues	Evaluators	Evaluation Methods
Effectiveness of teaching and assessment	Students	- Online system course evaluation. (Indirect) - Objective test by Test specification table (direct)
Quality of learning resources	Students	- On line system course evaluation. . (Indirect) - Objective test by Test specification table (direct)
Course learning outcomes	Students	- Course learning outcomes survey. (Indirect) - Objective test by Test specification table (direct)

Evaluation areas (e.g., Effectiveness of teaching and assessment, Extent of achievement of course learning outcomes, Quality of learning resources, etc.)

Evaluators (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify)

Assessment Methods (Direct, Indirect)

H. Specification Approval Data

Council / Committee	
Reference No.	
Date	