



Course Specifications

Course Title:	Basics of Design and Drawing (2)
Course Code:	122 DAR-3
Program:	Bachelor in Interior Design
Department:	Interior Design
College:	Design and Architecture
Institution:	Jazan University

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A. Course Identification

1. Credit hours: Hours 3 (6Practical)
2. Course type a. University <input type="checkbox"/> College <input type="checkbox"/> Department <input checked="" type="checkbox"/> Others <input type="checkbox"/> b. Required <input checked="" type="checkbox"/> Elective <input type="checkbox"/>
3. Level/year at which this course is offered: Level 2/1 st Year.
4. Pre-requisites for this course (if any): 111DAR-3
5. Co-requisites for this course (if any): None

6. Mode of Instruction (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	6 Hours	100%
2	Blended	-	-
3	E-learning	-	-
4	Correspondence	-	-
5	Other	-	-

7. Actual Learning Hours (based on academic semester)

No	Activity	Learning Hours
Contact Hours		
1	Lecture	0
2	Studio 6*15= 90	90
3	Tutorial	0
4	Others (specify)	7.5
	Assessment	
	1 continuous assessment (1 hour only) = 1	
	1 presentation (0.5 hour only) = 0.5	
	1 mid – term exam (3 hour) = 3	
	1 final exam (and practical – 3 hours) = 3	
	Total	97.5
Other Learning Hours*		
1	Study (Practical) 0.25 / 1 credit hour = (0.25 × 3 × 15) = 11.25	11.25
2	Assignments	9
	1 assessment (1 hour for each) = 1 × 3 = 3	
	1 Midterm examination (3 hour) = 1 × 3 = 3	
	1 Final examination (practical – 3 hours) = 3	
3	Library 0.5 / 1 credit hour = 0.5 × 3 = 1.5	1.5
4	Projects/Research Essays/Theses	9

	3/ 1 credit hour = 3 × 3 = 9	
5	Others(specify)	0
	Total	30.75

*The length of time that a learner takes to complete learning activities that lead to achievement of course learning outcomes, such as study time, homework assignments, projects, preparing presentations, library times

B. Course Objectives and Learning Outcomes

1. Course Description

Foundational course prepare the student intellectually and cognitively to be familiar with the principles and rules of engineering drawing, free perspective, and gain hands-on skills and technology with of innovative skills development, and develop student skills for creative and expressive range of painting and three-dimensional binary

2. Course Main Objective

After completion of the course study, is expected that student will be enable to express about design idea through the gradual mastery of concepts of its own. Also student will have mastery of drawing double and triple-dimensional

3. Course Learning Outcomes

CLOs		Aligned PLOs
1	Knowledge:	
1.1	Explain the principal theories, concepts and terminology for interior design	K1
1.2	Identity the different perspectives and approaches that support interior design	K2
2	Skills :	
2.1	Apply main skills, techniques, practices and creativity in interior design	S1
2.2	Practice established methods of enquiry, investigation and research and its application related to interior design technique	S2
3	Competence:	
3.1	Take structured decisions in contexts that require self-directed work, life-long learning and innovation.	C1

C. Course Content

No	List of Topics	Contact Hours
1	The objectives and vocabulary of the course.	6
2	The basics of engineering personnel	6
3	Three-dimensional design principles (deduce multi-surface shapes by way of deletion and addition	6
4	-Preparation of three-dimensional figures and composition work - -Draw a drawing (geometrical - free) with pencils using shading technique	12
5	-The foundations of the conclusion of the three projections of the three-dimensional geometric forms	12

	-Conclusion of the third projection through two projections	
6	General review- Presenting (research) to clarify the methodology of thinking, and clarify the internal spaces of residential space and its physical components. - Quarterly examination	6
7	The horizontal projection and the four vertical projections draw an engineering fee for the interior space (the bedroom) (the architectural distribution scheme) with measurements using a scale of 1: 50	12
	Different basic structural and physical components related to internal vacuum (walls - ceiling - doors - windows)	12
9	Preparation of a table showing the pieces of furniture in the inner space (bedroom) according to the specific function and the approved measurements	6
10	The distribution of furniture in the horizontal projection, taking into account the functional, agronomy and aesthetic aspects of the bedroom and the conclusion of the four vertical projections with the output using colors	12
Total		90

D. Teaching and Assessment

1. Alignment of Course Learning Outcomes with Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Teaching Strategies	Assessment Methods
1.0	Knowledge		
1.1	Explain the principal theories, concepts and terminology for interior design	- Lectures - Workshops - Brainstorming - Cooperative learning	(Practical test) By Test specification table. Drawing skills question
1.2	Identify the different perspectives and approaches that support interior design	- Dialogue and Discussion - Workshops - Brainstorming - Cooperative learning	(Practical test) By Test specification table. Drawing skills question
2.0	Skills		
2.1	Apply main skills, techniques, practices and creativity in interior design	- Studio practice - Practical	(Practical test) By Test specification table. Drawing skills question
2.2	Practice established methods of enquiry, investigation and research and its application related to interior	- Problem-solving strategy	(Practical test) By Test specification table.

Code	Course Learning Outcomes	Teaching Strategies	Assessment Methods
	design technique		Drawing skills question
3.0	Competence		
3.1	Take structured decisions in contexts that require self-directed work, life-long learning and innovation.	- Cooperative learning - Small group discussion	(Practical test) By Test specification table. Drawing skills question

2. Assessment Tasks for Students

#	Assessment task*	Week Due	Percentage of Total Assessment Score
1	Mid Term	6 - 8	20 %
2	First evaluation	11	20 %
3	Final evaluation	14	20%
4	Final Test	16	40 %
Total			100 %

*Assessment task (i.e., written test, oral test, oral presentation, group project, essay, etc.)

E. Student Academic Counseling and Support

Arrangements for availability of faculty and teaching staff for individual student consultations and academic advice :

Individual consultations and academic advices supposed to allocate a minimum of 6 hours per week. Tutorial for week students is supposed to allocate a minimum of 4 hours per week

F. Learning Resources and Facilities

1. Learning Resources

Required Textbooks	<ul style="list-style-type: none"> - Ching, Francis, Architectural Graphics. Jhon Wiley & sons, Inc: New York, -2012 5th Edition. - Porter, Tom & Sve Goodman, Manual of Graphics techniques (1-4) Butterworth Architecture :London, 1985. <p>And required Textbooks of Basics of design and drawing(1)111DAR-3:</p> <ul style="list-style-type: none"> - Ching, Francis, Architectural Graphics. Jhon Wiley & sons, Inc: New York, 1996 - Edwards, Betty. The new Drawing on the Right side of the Brain Workbook. J.P. Tarcher, 2002 - منهجية الرسم المعماري-ترجمة جيور سمعان، دار قابيس بيروت
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Essential References Materials	<ul style="list-style-type: none"> - Ching, Francis, & Steven Jurosek, Design Drawing. 1988 - Porter, Tom & Bob Greenstreet. Manual of Graphics techniques (1.2.3) Butterworth Architecture : London, 1980. - ارناسست نوفارت عناصر التصميم والانشاء المعماري ترجمة ربيع محمد نذير - الحرساني دار قابس للطباعة و النشر و التوزيع - عناصر التصميم والانشاء المعماري ، ربيع الخرساني : ترجمة عربية - أبجدية التصميم : تأليف أ.د. عمر النجدي . - مبادئ الرسم : تأليف محي الدين طالو
Electronic Materials	- www.Archinet
Other Learning Materials	النسخة الالكترونية المترجمة باللغة العربية او الانجليزية لكتاب عناصر التصميم والانشاء المعماري

2. Facilities Required

Item	Resources
Accommodation (Classrooms, laboratories, demonstration rooms/labs, etc.)	Studio drawing for group of 30 students. (30 desk and 30 chair)
Technology Resources (AV, data show, Smart Board, software, etc.)	-Data show attached to instructor computer and projector screen.
Other Resources (Specify, e.g. if specific laboratory equipment is required, list requirements or attach a list)	-Smart Board.

G. Course Quality Evaluation

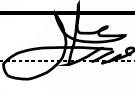
Evaluation Areas/Issues	Evaluators	Evaluation Methods	
		indirect method	direct method
Effectiveness of teaching and assessment	Students	-On line system course survey	
	Peer Reviewer or Program Leaders		Peer assessment Program Leaders
Quality of learning resources	Students	-On line system course survey	
	Peer Reviewer or Program Leaders		Peer assessment Program Leaders
Achievement of course learning outcomes	Students	Course LO survey	(theoretical and practical tests) by Test specification table.

Evaluation areas (e.g., Effectiveness of teaching and assessment, Extent of achievement of course learning outcomes, Quality of learning resources, etc.)

Evaluators (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify))

Assessment Methods(Direct, Indirect)

H. Specification Approval Data

Council / Committee	Department council 
Reference No.	IDS-2-5
Date	4-10-2020