



# Course Specifications

<b>Course Title:</b>	<b>Basics of Design and Drawing (1)</b>
<b>Course Code:</b>	<b>111 DAR-3</b>
<b>Program:</b>	<b>Bachelor in Interior Design</b>
<b>Department:</b>	<b>Interior Design</b>
<b>College:</b>	<b>Design and Architecture</b>
<b>Institution:</b>	<b>Jazan University</b>

## Table of Contents

<b>A. Course Identification</b> .....	<b>3</b>
6. Mode of Instruction (mark all that apply) .....	3
<b>B. Course Objectives and Learning Outcomes</b> .....	<b>4</b>
1. Course Description .....	4
2. Course Main Objective.....	4
3. Course Learning Outcomes .....	4
<b>C. Course Content</b> .....	<b>5</b>
<b>D. Teaching and Assessment</b> .....	<b>5</b>
1. Alignment of Course Learning Outcomes with Teaching Strategies and Assessment Methods .....	5
2. Assessment Tasks for Students .....	6
<b>E. Student Academic Counseling and Support</b> .....	<b>6</b>
<b>F. Learning Resources and Facilities</b> .....	<b>6</b>
1. Learning Resources .....	6
2. Facilities Required.....	7
<b>G. Course Quality Evaluation</b> .....	<b>7</b>
<b>H. Specification Approval Data</b> .....	<b>7</b>

## A. Course Identification

<b>1. Credit hours:</b> <b>Hours 3(6 practical)</b>
<b>2. Course type</b> <b>a.</b> University <input type="checkbox"/> College <input type="checkbox"/> Department <input checked="" type="checkbox"/> Others <input type="checkbox"/> <b>b.</b> Required <input checked="" type="checkbox"/> Elective <input type="checkbox"/>
<b>3. Level/year at which this course is offered:</b> <b>Level 1/1<sup>st</sup>Year.</b>
<b>4. Pre-requisites for this course (if any):</b>  <b>There is no pre-requisites for this course</b>
<b>5. Co-requisites for this course (if any):</b>  <b>None</b>

### 6. Mode of Instruction (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	6 Hours	100%
2	Blended	-	-
3	E-learning	-	-
4	Correspondence	-	-
5	Other	-	-

### 7. Actual Learning Hours (based on academic semester)

No	Activity	Learning Hours
<b>Contact Hours</b>		
1	Lecture	0
2	Studio	90
3	Tutorial	0
4	Others (specify) Assessment 1 continuous assessment (1 hour only) = 1 1 presentation (0.5 hour only) = 0.5 1 mid – term exam ( 3 hour ) = 3 1 final exam (practical – 3 hours ) = 3	7.5
	<b>Total</b>	97.5
<b>Other Learning Hours*</b>		
1	<b>Study</b> (Practical) 0.25/ 1 credit hour = $(0.25 \times 3 \times 15) = 11.25$	11.25
2	<b>Assignments</b> 1 assessment (1 hour for each credit hour) = $1 \times 3 = 3$ 1 Midterm examination (3 hour) = $1 \times 3 = 3$ 1 Final examination (practical – 3 hours) = 3	9
3	<b>Library</b> 0.5 / 1 credit hour = $0.5 \times 3 = 1.5$	1.5
4	<b>Projects/Research Essays/Theses</b> 3/ 1 credit hour $3 \times 3 = 9$	9

5	Others(specify)	0
	<b>Total</b>	30.75

\*The length of time that a learner takes to complete learning activities that lead to achievement of course learning outcomes, such as study time, homework assignments, projects, preparing presentations, library times

## B. Course Objectives and Learning Outcomes

### 1. Course Description

Course Description:

Foundational course prepare the student intellectually, cognitively and proficiency to be familiar with the principles and elements of design, and gain hands-on skills and technology with the development of innovative skills, and develop the skills of the student cognitive principles of design - rhythm, balance, repetition, harmony, contrast, proportions and proportionality, anthropometric measurements and how to get good design to interact with design elements ( point, line, shape, color, texture, shadow and light ) by deepening the concept of the comprehensive plan in design.

### 2. Course Main Objective

After completion of the course study is expected that student will be enable to Preparing the student to acquire mechanisms of design idea, in addition to ability to express the idea through the gradual mastery of concepts by its own, also the course aims to mastery of drawing double and triple-dimensional.

### 3. Course Learning Outcomes

CLOs		Aligned PLOs
1	<b>Knowledge:</b>	
1.1	Recognize the principal fundamental, concepts and terminology for the interior design	K1
1.2	Differentiate the different perspectives and approaches that support interior design	K2
2	<b>Skills :</b>	
2.1	Apply main skills, techniques, practices in interior design	S1
2.2	Practice established methods of enquiry, investigation and research and its application related to interior design technique	S2
3	<b>Competence:</b>	
3.1	Take structured decisions in contexts that require self-directed work, life-long learning and innovation.	C1

## C. Course Content

No	List of Topics	Contact Hours
1	- Types of engineering tools. - The foundations and principles of design and drawing (point, line	18
2	- The foundations of the drawing of engineering models, taking into account the principle of the shadow of light	18
3	- Drawing Scale - Studying the foundations of the conclusion of projections of three - dimensional models	18
4	- Identifying the types of 3D drawing (isometric, port, geometric perspective)	18
5	- The composition and characteristics of primary, secondary and secondary colors and their impact on interior design.	6
6	-Contact and the effects of natural and industrial raw materials and show them in different techniques	12
<b>Total</b>		<b>90</b>

## D. Teaching and Assessment

### 1. Alignment of Course Learning Outcomes with Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Teaching Strategies	Assessment Methods
<b>1.0</b>	<b>Knowledge</b>		
1.1	Recognize the principal fundamental, concepts and terminology for the interior design	-Lectures - Cooperative learning	(Practical test) By Test specification table.  Drawing skills question
1.2	Differentiate the different perspectives and approaches that support interior design	- Seminars - Discussion -Workshops -Brainstorming -Group discussion.	(Practical test) By Test specification table.  Drawing skills question
<b>2.0</b>	<b>Skills</b>		
2.1	Apply main skills, techniques, practices in interior design	-Studio practice - Practical	(Practical test) By Test specification table.  Drawing skills question
2.2	Practice established methods of enquiry, investigation and research and its application related to interior design technique	-Problem-solving strategy	(Practical test) By Test specification table.  Drawing skills question

Code	Course Learning Outcomes	Teaching Strategies	Assessment Methods
3.0	<b>Competence</b>		
3.1	Take structured decisions in contexts that require self-directed work, life-long learning and innovation.	- Discussion -Small group discussion	(Practical test) By Test specification table.  Drawing skills question

## 2. Assessment Tasks for Students

#	Assessment task*	Week Due	Percentage of Total Assessment Score
1	Mid Term	6 - 8	20 %
2	First evaluation	11	20 %
3	Final evaluation	14	20%
4	Final Test	16	40 %
Total			100%

\*Assessment task (i.e., written test, oral test, oral presentation, group project, essay, etc.)

## E. Student Academic Counseling and Support

Arrangements for availability of faculty and teaching staff for individual student consultations and academic advice :

- Individual consultations and academic advices will be allocated for a minimum of 6 hours per week.
- Tutorial for weak students will be allocated for a minimum of 4 hours per week.

## F. Learning Resources and Facilities

### 1. Learning Resources

<b>Required Textbooks</b>	-Ching, F:Architctural Graphic, Jon .Willy and Sons, UN -Porter, T&Sve Goodman, Manual of Graphic Techniques London.
<b>Essential References Materials</b>	- الرسم الهندسي: تأليف ربيع طه عبد الغفار. منشورات الدار السعودية للنشر والتوزيع، جدة، المملكة العربية السعودية - التصميم (عناصره وأسسها في الفن التشكيلي) تأليف د/ اسماعيل شوقي إسماعيل ، المكتبة المركزية، جدة المملكة العربية السعودية □ Ching, Francis D.K., "Architecture: Form, Space and order",2006
<b>Electronic Materials</b>	➤ <a href="https://creativemarket.com/blog/10-basic-elements-of-design">https://creativemarket.com/blog/10-basic-elements-of-design</a> ➤ <a href="https://designschool.canva.com/design-elements-principles/">https://designschool.canva.com/design-elements-principles/</a> ➤ <a href="https://www.sdl.edu.sa/SDLPortal/Publishers.aspx">https://www.sdl.edu.sa/SDLPortal/Publishers.aspx</a>
<b>Other Learning Materials</b>	YouTube - Videos for special education of drawing a three-dimensional perspective and drawing blocks.

## 2. Facilities Required

Item	Resources
<b>Accommodation</b> (Classrooms, laboratories, demonstration rooms/labs, etc.)	Studio drawing for group of 30 students. (30 desk and 30 chair)
<b>Technology Resources</b> (AV, data show, Smart Board, software, etc.)	-Data show attached to instructor computer and projector -screen- -Smart Board.
<b>Other Resources</b> (Specify, e.g. if specific laboratory equipment is required, list requirements or attach a list)	-

## G. Course Quality Evaluation


Evaluation Areas/Issues	Evaluators	Evaluation Methods	
		indirect method	direct method
Effectiveness of teaching and assessment	Students	-On line system course survey	
	Peer Reviewer or Program Leaders		Peer assessment Program Leaders
Quality of learning resources	Students	-On line system course survey	
	Peer Reviewer or Program Leaders		Peer assessment Program Leaders
Achievement of course learning outcomes	Students	Course LOs survey	(theoretical and practical tests) by Test specification table.

**Evaluation areas** (e.g., Effectiveness of teaching and assessment, Extent of achievement of course learning outcomes, Quality of learning resources, etc.)

**Evaluators** (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify))

**Assessment Methods** (Direct, Indirect)

## H. Specification Approval Data

Council / Committee	Department council 
Reference No.	IDS-1-1
Date	4-10-2020