

<b>Course Name</b>	<b>CONCURRENT PROGRAMMING</b>		<b>Course Code</b>	<b>COMP 418</b>		
<b>Credit Hours</b>	3		<b>Contact Hours</b>	<b>Theory</b>	<b>Lab</b>	<b>Total</b>
				2	2	4
<b>Offered as</b>	<input type="checkbox"/> University Requirement <input type="checkbox"/> College Requirement <input checked="" type="checkbox"/> Program Requirement <input type="checkbox"/> Core <input checked="" type="checkbox"/> Elective <input type="checkbox"/> ITEC <input checked="" type="checkbox"/> COMP <input type="checkbox"/> CNET					
<b>Level</b>	8		<b>Prerequisite</b>	NIL		
<b>Course Description:</b> Concurrent programming with processes and threads, monitors and synchronization, and volatile variables. Traditional building blocks of concurrency, data-parallel collections using parallel and concurrent collections together. Concurrent programming with reactive extensions, software transactional memory, and working with actors.						
<ul style="list-style-type: none"> <li>◆ Explain the fundamental concepts, techniques, synchronization and communication mechanisms and environments used in concurrent programming.</li> <li>◆ Provide the necessary knowledge in programming models.</li> <li>◆ Describe the concepts of threads and processes related with parallel and distributed programming.</li> </ul>						
<b>Grading</b>	<input checked="" type="checkbox"/> Exam 1	10%	<input checked="" type="checkbox"/> Exam 2	10%	<input checked="" type="checkbox"/> Assignment(s)	20%
	<input checked="" type="checkbox"/> Final	40%	<input checked="" type="checkbox"/> Lab	20%	<input type="checkbox"/> Mini Project	
<b>Text Book:</b> <ul style="list-style-type: none"> <li>◆ Learning Concurrent Programming in Scala, Aleksandar Prokopec, 2<sup>nd</sup> Edition, 2017, Packt Publishing Ltd., ISBN-13: 9781786466891</li> </ul>						
<b>References:</b> <ul style="list-style-type: none"> <li>◆ Concurrent Programming: Algorithms, Principles and Foundations, Michel Raynal, 2011, Springer, ISBN-13: 9783642320262</li> <li>◆ Foundations of Multithreaded, Parallel, and Distributed Programming, Gregory R. Andrews, 1st Edition, 2000, Addison-Wesley, ISBN-13: 9780201357523</li> </ul>						