



## **Course Specification**

**—** (Bachelor)

**Course Title: Programming-2** 

Course Code: COMP 213

**Program: B.S in Computer Science** 

**B.S in Information Technology & Security B.S in Computer Networks and Engineering** 

**Department: Computer science** 

**College: College of Computer Science and Information Technology** 

**Institution: Jazan University** 

Version: V2

Last Revision Date: 28-08-2024

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#### A. General information about the course:

1. C	1. Course Identification					
1. 0	Credit hours: (3)					
2. (	Course type					
A.	□University	□College	⊠ Depa	rtment	□Track	□Others
В.	⊠ Required			□Electi	ive	
3. 1	_evel/year at wh	ich this cours	se is offered	d: (Level	l 4/Year 2)	
4. (	Course general D	escription:				
sing retu as a tecl app (Ne	This course helps students to develop basic problem-solving skills using the Java programming language. The topics passing arguments to a method, method overloading, use of built methods, single and two dimensional arrays, common array operations, methods with array arguments and return value and search operations on array. The fundamental concepts of recursion technique as an important programming concept to express the other style of iteration by showing the technique used by method via calling itself. Finally, all the concepts mentioned here would be applied using Java programming language by implanting the code using open source IDE as (NetBeans).					
5.	5. Pre-requirements for this course (if any): Programming-1 (112 COMP-3)					
6.1	6. Pre-requirements for this course (if any): None					
0. 1	of the requirements for this course (if any). Notice					

#### 7. Course Main Objective(s):

- Explain user defined and built in methods, method overloading and understand ambiguous overloading.
- Explain to develop reusable code that is modular, easy to read, easy to debug, and easy to maintain.
- Describe scope of local and global variables in Java.
- Discuss the philosophy of recursion techniques and advantages as well as its drawback.
- Understand constructing and manipulating single and two dimensional arrays and passing methods to arrays.

#### 2. Teaching mode (mark all that apply)



No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	44	80%
2	E-learning		
	Hybrid		
3	<ul> <li>Traditional classroom</li> </ul>		
	<ul><li>E-learning</li></ul>		
4	Distance learning	11	20%

#### **3. Contact Hours** (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	22
2.	Laboratory/Studio	22
3.	Field	
4.	Tutorial	
5.	Others (specify)	8
Total		52

# B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of CLOs aligned with program	Teaching Strategies	Assessment Methods
1.0	Knowledge and under	standing		
1.1	Define and call method in Java, understanding concepts such as method parameters, return types, and method overloading.	K1	Lectures/ Presentations/ Media lectures	Assignment – 1 Midterm Final Exam
1.2	Describe the utilization of built-in methods to perform exponentiation, trigonometric methods, calculate	K1	Lectures /Presentations Media lectures	Assignment – 1 Midterm exam Final Exam





Code	Course Learning Outcomes	Code of CLOs aligned with program	Teaching Strategies	Assessment Methods
	powers and roots efficiently.			
2.0	Skills			
2.1	Apply basic concepts of programming such as recursion, methods and arrays for solving simple programming problems.	S1	Lectures /Presentations Lab demonstration	Final Exam Assignment-2 Lab Assignment Lab Exam
2.2	Develop basic java programs by applying acquired knowledge and concepts effectively.	S2	Lectures /Presentations Lab demonstration	Midterm Exam Lab Exam Final Exam Assignment-2
2.3	<b>Use</b> an IDE to create, compile and run a program.	S3	Lectures /Presentations Lab demonstration	Final Exam Lab Exam Lab Assignment Assignment-2
3.0	Values, autonomy, and	d responsibility		
3.1	Demonstrate the ability to work in a group to achieve common assignments and activities in the field of computer programming.	V2	Group Discussion	Assignment – 2 (Group discussion in the lab)

## **C. Course Content**

No	List of Topics	Contact Hours
1.	Chapter One: Introduction to Methods	2T + 2P
2.	Chapter One: Introduction to Methods Cont'd  ❖ Call Stacks  ❖ Passing Parameters  ❖ Pass by Value	2T + 2P



	Overloading Methods	
3.	Chapter Two: Built in Methods	2T + 2P
4.	Chapter Two: Built in Methods Cont'd  ❖ The String Type  ❖ Simple Methods for String Objects  ❖ Converting Strings  ❖ String Concatenation  ❖ Reading a Character from the Console  ❖ Comparing Strings  Conversion between Strings and Numbers	2T + 2P
5.	<ul> <li>Chapter Three: Recursion</li> <li>❖ Recursion definition and parts.</li> <li>❖ Recursion implementation.</li> <li>❖ Designing the recursive method.</li> <li>❖ Recursion version of factorial.</li> <li>○ Recursion version of Fibonacci series.</li> <li>○ Recursion disadvantages.</li> </ul>	2T + 2P
6.	Chapter Four: Arrays  ❖ Introducing Arrays  ❖ Declaring Array Variables  ❖ Creating Arrays  ❖ The Length of an Array  ❖ Indexed Variables	2T + 2P
7.	Chapter Four: Arrays Cont'd  ❖ Array Initializers  ❖ Declaring, creating, initializing Using the Shorthand Notation  ❖ Trace Program with Arrays  ❖ Processing Arrays  ❖ Shifting Elements  ❖ Enhanced for Loop (for-each loop)  ❖ Copying Arrays	3T + 2P
8.	Chapter Four: Arrays Cont'd  ❖ Passing Arrays to Methods  ❖ Pass By Value  ❖ Call Stack  ❖ Heap  ❖ Returning an Array from a Method	3T + 2P





9.	<ul> <li>Chapter Five: Multidimensional Arrays</li> <li>❖ Declare/Create Two-dimensional Arrays</li> <li>❖ Declaring Variables of 2D Arrays and Creating 2D Arrays</li> <li>❖ Two-dimensional Array Illustration</li> <li>❖ Declaring, Creating, and Initializing Using Shorthand Notations</li> <li>❖ Lengths of Two-dimensional Arrays</li> <li>❖ Ragged Arrays</li> <li>❖ Processing Two-Dimensional Arrays</li> <li>❖ Summing 2D Array</li> <li>❖ Passing Two-Dimensional Arrays to Methods</li> <li>❖ Multidimensional Arrays</li> </ul> Chapter Five: Multidimensional Arrays	4T + 2P
10.	<ul> <li>Processing Two-Dimensional Arrays</li> <li>Summing 2D Array</li> <li>Passing Two-Dimensional Arrays to Methods</li> <li>Multidimensional Arrays</li> </ul>	2T + 2P
11.	Chapter Six: File Handling	2T + 2P
12.	Lab Exam + Revision	2T + 2P
	Total	26 T+26P

#### **D. Students Assessment Activities**

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Midterm Exam	7th week	15%
2.	Assignment I	4th week	10%
3.	Assignment II	9th week	15%
4.	Lab Exam + Lab Assignment	As per schedule	20%
5.	Final Theory Exam	As per schedule	40%

<sup>\*</sup>Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).





## **E. Learning Resources and Facilities**

## 1. References and Learning Resources

Essential References	Think java: how to think like computer scientist. 2nd edition, Allen B. Downey. 2019, ISBN-13: 978-1492072508 Intro To Java Programming 10th edition, Y Daniel Liang. 2018, ISBN-13: 978-353065782
Supportive References	JAVA: The Complete Reference, Herbert Scheldt, McGraw-Hill, 10 <sup>th</sup> edition 2017, ISBN: 978-1-259-58933-1John Schiller, "Mobile
Electronic Materials	<ul> <li>www.netbeans.org</li> <li>www.bluej.org</li> <li>www.oracle.com &gt; Java &gt; Java SE</li> <li>www.coursera.org</li> <li>www.udacity.com</li> <li>www.uml.org</li> </ul>
Other Learning Materials	

## 2. Required Facilities and equipment

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	<ul> <li>Classroom equipped with projector, whiteboard, and sufficient seating arrangements.</li> <li>Lab with software installed and individual computer terminal for each student.</li> </ul>
<b>Technology equipment</b> (projector, smart board, software)	<ul> <li>Whiteboards and projectors for classroom a</li> <li>Following software for lab work:</li> <li>Java SE 1.8 or later</li> <li>NetBeans 8.0</li> <li>BlueJ 4.2 for windows.</li> </ul>
Other equipment (depending on the nature of the specialty)	None

## F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students	Indirect (Course evaluation survey form)
Effectiveness of Students assessment	CRC / QAU / HoD	Direct (Course reports / result analysis)



Assessment Areas/Issues	Assessor	Assessment Methods
Quality of learning resources	Track leaders / CRC	Indirect (Review, meetings and star rating with suggestions for further modification and improvements)
The extent to which CLOs have been achieved	CRC / QAU	Direct (CLO assessment template further verified at course coordinator, Track leader and QAU level)
Other	Students	Indirect (Course evaluation survey form)

Assessors (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify)
Assessment Methods (Direct, Indirect)

#### **G. Specification Approval**

COUNCIL /COMMITTEE	DEPARTMENT COUNCIL
REFERENCE NO.	
DATE	

